

TOPIC CURRICULUM PLANNING

Year Groups: 3/4	Term: Autumn 2	Theme: Ancient Greece
Curriculum Objectives		Links to English and Maths
<p>Art objectives:</p> <ul style="list-style-type: none"> • To create and plan a sculpture through drawing and other preparatory work (<i>Year 4</i>). • Draw familiar objects with correct proportions (<i>Year 4</i>). • Articulate how they might improve their work using technical terms and reasons as a matter of routine (<i>Year 4</i>). • Describe some of the key ideas, techniques and working practices of artists, architects and designers who they have studied (<i>Year 4</i>). • Know about great designers in history and describe their work (<i>Year 3</i>). • Explain what they like or dislike about their work (<i>Year 3</i>). <p>Computing objectives:</p> <ul style="list-style-type: none"> • Use search technologies effectively, appreciate how results are selected and ranked, and be discerning in evaluating digital content. • Design, write and debug programs that accomplish specific goals, including controlling or simulating physical systems; solve problems by decomposing them into smaller parts • Use sequence, selection, and repetition in programs; work with variables and various forms of input and output • Use logical reasoning to explain how some simple algorithms work and to detect and correct errors in algorithms and programs <p>Geography objectives:</p> <ul style="list-style-type: none"> • Locate the world's countries, using maps to focus on Europe (including the location of Russia) and North and South America, concentrating on their environmental regions, key physical and human characteristics, countries, and major cities. • Use maps, atlases, globes and digital/computer mapping to locate countries and describe features studied <p>History objectives:</p> <ul style="list-style-type: none"> • Ancient Greece – a study of Greek life and achievements and their influence on the western world. 		<p>English:</p> <ul style="list-style-type: none"> • Comic strip (Kronos creating the Gods) • Factfile – to create a factfile on a Greek God. • Diary Entry – from within the walls of troy or from a soldiers viewpoint. • Drama freeze-frame activity – War of Troy • Debating and persuading – Athens v Sparta • Drama activity based on the Battle of Marathon – TV style news report. <p>Maths:</p> <ul style="list-style-type: none"> • Chronology

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Chronological Understanding

- To use an increasing range of common words and phrases relating to the passing of time (*Year 3*).
- To be able to place some historical periods in a chronological framework and use historic terms related to the period of *study (Year 4)*.

Understanding and interpretation of events, people and changes

- Ask and answer questions, choosing from a variety of sources to show that they know and understand the key features of events (*Year 3*).
- Understand how we find out about the past and that events can be presented in different ways (*Year 3*).
- Able to use sources of information in ways that go beyond simple observations to answer questions about the past (*Year 4*).
- Understand that sources may contradict each other and that some are more useful than others (*Year 4*).
- Beginning to compare different periods of history and the present day (*Year 4*).

Historical Enquiry, Organisation and Communication

- Beginning to record ideas about the past in a structured way and can use set terminology (*Year 3*).
- Beginning to use more than one resource to find out about an aspect of the past (*Year 3*).
- To communicate their learning in an organised and structured way, using appropriate terminology and use a variety of resources to find out about aspects of life in the past (*Year 4*).

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Lesson	Subject/s	Learning Objective	Lesson	Subject/s	Learning Objective
1	Geography	To find Greece on a map of the world. To know which continent Greece is based in. To suggest reasons why Greece is a popular tourist destination.	8	History	To understand the key events of the Trojan War.
2	History/RE	To know how the Ancient Greeks believed the Earth was created. To understand how the Gods were created.	9	History	To create a diary entry from either a Greek or Trojan perspective of the Trojan War.
3	History/RE	To understand that the Ancient Greeks worshipped a number of Gods. To understand how Ancient Greeks worshipped their Gods. To research a chosen God using internet search engines.	10	History/Art	To understand the importance of Ancient Greek pottery to historians. To design an Ancient Greek pot.
4	History/RE/Computing	To create a factfile on a specific God or Goddess. To know who the key Greek Gods and Goddesses were and their role.	11	Art	To create an Ancient Greek pot.
5	History	To know that the Minoans were the first civilisation to settle in Greece around 2000BC. To understand how archaeological discoveries inform us about past events/lives. To know the myth of Theseus and the Minotaur.	12	Art	To paint our Ancient Greek pots.
6	Computing	To create a maze game using basic algorithms.	13	History/Geography/Computing	To find out and locate the prominent city states of Ancient Greece.

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7	History/Art	To understand the Mycenae civilisation and the social classes. To design and draw a fresco based on evidence Archeologists have discovered.	14	History/Geography	to learn about and compare Sparta and Athens. To understand why the location of Sparta and Athens is important.
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